

## Déardaoin- 28ú Bealtaine



# Find The Missing Operation <sup>#1</sup>

Add the operation symbols: addition(+), subtraction(-), multiplication(x), or division(÷) to complete the equation.



$$(30 \text{ } \boxed{\phantom{00}} \text{ } 20) + 3 = 13$$

$$(10 \text{ } \boxed{\phantom{00}} \text{ } 5) + 1 = 51$$

$$(25 \text{ } \boxed{\phantom{00}} \text{ } 2) - 8 = 19$$

$$(6 \text{ } \boxed{\phantom{00}} \text{ } 6) - 6 = 30$$

$$(7 \text{ } \boxed{\phantom{00}} \text{ } 11) + 6 = 24$$

$$(5 \text{ } \boxed{\phantom{00}} \text{ } 5) + 4 = 5$$

$$(12 \text{ } \boxed{\phantom{00}} \text{ } 9) + 7 = 10$$

$$(16 \text{ } \boxed{\phantom{00}} \text{ } 10) - 2 = 24$$

$$(43 \text{ } \boxed{\phantom{00}} \text{ } 21) + 6 = 28$$

$$(24 \text{ } \boxed{\phantom{00}} \text{ } 12) + 45 = 47$$

$$(56 \text{ } \boxed{\phantom{00}} \text{ } 8) + 40 = 47$$

$$(12 \text{ } \boxed{\phantom{00}} \text{ } 5) + 8 = 68$$

 rothar	 cluiche peile	 ubh	 bronnantas	 moncaí	 ceol	 fón
 múinteoir	 baile mór	 carr	 siopa	 bróga	 liathróid	 sléibhte
 scannán	 cara	 ceachtanna	 milseáin	 bláth		

**A. Lión na bearnaí. Úsáid na focail ón mbosca.**

Deireann Faighim Tugann Faigheann Cloiseann éisteann charr  
chloiseann Téann fhaigheann **Beireann** Téim Deirim Beireann Tugann  
Faigheann Cloiseann mhoncaí liathróid bronnantas **ubh** faighim

1. **Beireann** an chearc **ubh** gach lá.
2. Fa Máire bron dá breithlá.
3. De Seán 'Dia dhuit' gach lá.
4. Tu Máire an t-úll don mhon.
5. Fa Seán éadaí nua gach bliain.
6. Cl Máire ceol ar a fón.
7. Ní é Seán leis an raidió ar an Satharn.
8. Ní ch Máire an múinteoir ag caint.
9. T Seán go dtí an baile mór sa ch gach Satharn.
10. Ní fh Máire bróga nua sa siopa.
11. Tu Seán leabhar do Mháire gach lá.
12. Fa uachtar reoite sa siopa gach lá gréine.
13. T go dtí an siopa agus fa oráistí gach Satharn.
14. De dán gach Luan sa rang.
15. Be Máire ar an liat gach lá.
16. Cl Seán na héin ag canadh gach lá.



**B. I do chóipleabhar. Scríobh gach briathar in abairt:**

itheann; déanann; téann; cloiseann; éisteann; faighim; Ní fheiceann;  
An dtéann?

# Seans

Chuir an grósaer 6 phiobar i mála donn páipéir: Tá dhá cheann     , tá trí cinn glas agus tá ceann amháin **dearg**. Má phiocaim ceann amháin as an mála, tá sé níos dóchúla go mbeidh sé glas mar go bhfuil 3 phiobar as 6 cinn glas.



Is é an seans go bpiocfaidh mé ceann glas:

3 sheans as 6  $\rightarrow \frac{3}{6}$  or 1 seans amháin as 2  $\rightarrow \frac{1}{2}$



Is é an seans go bpiocfaidh mé ceann     :

2 sheans as 6  $\rightarrow \frac{2}{6}$

nó seans amháin as 3  $\rightarrow \frac{1}{3}$

Is é an seans go bpiocfaidh mé ceann **dearg**:

1 seans amháin as 6  $\rightarrow \frac{1}{6}$

Bain triail as seo tú féin – cuir 6 licín nó 6 chiúb i mála agus ansin cuir púicín ort féin.

1. Cén seans atá ann go bpiocfaidh tú ceann glas?

\_\_\_\_\_ as \_\_\_\_\_.



2. Cén seans atá ann go bpiocfaidh tú ceann buí?

\_\_\_\_\_ as \_\_\_\_\_.



3. Cén seans atá ann go bpiocfaidh tú ceann blue?

\_\_\_\_\_ as \_\_\_\_\_.



4. Cén seans atá ann go bpiocfaidh tú ceann buí?

\_\_\_\_\_ as \_\_\_\_\_.



5. Cén seans atá ann go bpiocfaidh tú ceann blue?

\_\_\_\_\_ as \_\_\_\_\_.



6. Cén seans atá ann go bpiocfaidh tú ceann dearg?

\_\_\_\_\_ as \_\_\_\_\_.



7. Cén seans atá ann go bpiocfaidh tú ceann glas?

\_\_\_\_\_ as \_\_\_\_\_.



8. Cén seans atá ann go bpiocfaidh tú ceann blue?

\_\_\_\_\_ as \_\_\_\_\_.



“Tabhair seans do na beacha”  
a deir an comhshaolaí

“Tabhair seans do na piseanno”  
a deir an cothaitheach

“Tabhair seans do na crainn”  
a deir an nádúraí



## Chance

The greengrocer has put 6 peppers into a brown paper bag: 2 are yellow, 3 are green and 1 is red. If I pick one out of the bag, it is more likely to be green as 3 of the 6 peppers are green.



The chance of picking a green is:

3 chances out of 6  $\rightarrow \frac{3}{6}$  or 1 chance out of 2  $\rightarrow \frac{1}{2}$



The chance of picking a yellow is:

2 chances out of 6  $\rightarrow \frac{2}{6}$   
or 1 chance out of 3  $\rightarrow \frac{1}{3}$

The chance of picking a red is:

1 chance in 6  $\rightarrow \frac{1}{6}$

Try this yourself with 6 counters or cubes in a bag (while blindfolded).

1. What are the chances of picking a green cube?  
\_\_\_\_\_ out of \_\_\_\_\_.



2. What is the probability of picking a yellow cube?  
\_\_\_\_\_ out of \_\_\_\_\_.



3. What are the chances of picking a blue cube?  
\_\_\_\_\_ out of \_\_\_\_\_.



4. What are the chances of picking a yellow cube?  
\_\_\_\_\_ out of \_\_\_\_\_.



5. What are the chances of picking a blue cube?  
\_\_\_\_\_ out of \_\_\_\_\_.



6. What are the chances of picking a red cube?  
\_\_\_\_\_ out of \_\_\_\_\_.



7. What are the chances of picking a green cube?  
\_\_\_\_\_ out of \_\_\_\_\_.



8. What are the chances of picking a blue cube?  
\_\_\_\_\_ out of \_\_\_\_\_.



“Give bees a chance”  
says the environmentalist

“Give peas a chance”  
says the nutritionist

“Give trees a chance”  
says the naturalist

## Treasure Island



Captain Elaina was sketching a map of an ..... where she liked to hide treasure. Before she ..... the island, she drew a compass 'rose' in the top, right-hand ..... of the chart paper. The rose showed the directions, north, ....., east and ..... Then, she drew the almost ..... coastline of the island. The eastern shoreline ..... high, vertical cliffs. The southern coastline had a big bay ..... the middle part, as if an ..... sea monster had ..... out the shore. In the ..... of the bay, Captain Elaina sketched her three-masted ship. Next, ..... drew the important features of the ..... A high plateau rose ....., like a low table in the island's centre. It was ..... with low bushes. A swamp, dotted with ..... of reeds, stretched ..... the plateau's southern cliffs and the bay's northern shore. A forest ..... eastwards from the highland ..... the shoreline cliffs. A waterfall ..... the highland's western flank became a ..... winding westwards to the sea. Tufts of ..... grass bordered the river. North of the highland to the coast spread a ..... covered by rocky hillocks.

## Treasure Island

Pictorial



Captain Elaina was sketching a map of an island where she liked to hide treasure. Before she drew the island, she drew a compass 'rose' in the top, right-hand corner of the chart paper. The rose showed the directions, north, south, east and west. Then, she drew the almost circular coastline of the island. The eastern shoreline featured high, vertical cliffs. The southern coastline had a big bay in the middle part, as if an enormous sea monster had chumped out the shore. In the middle of the bay, Captain Elaina sketched her three-masted ship. Next, she drew the important features of the landscape. A high plateau rose vertically, like a low table in the island's centre. It was topped with low bushes. A swamp, dotted with clumps of reeds, stretched between the plateau's southern cliffs and the bay's northern shore. A forest grew eastwards from the highland to the shoreline cliffs. A waterfall down the highland's western flank became a river winding westwards to the sea. Tufts of coarse grass bordered the river. North of the highland to the coast spread a plain covered by rocky hillocks.